

- Use of echo-location: exploration of oil, navigation of seas and oceans
- Use of ultrasound: clean small items, create images of foetuses, shatter gallstones

Motion and Speed
Units of speed: m/s, km/h, mph (only time miles is abbreviated to 'm')

Units of distance: m, km, miles

Units of time: s, min, mins, hr, hrs



- Always show units + working out
- Never abbreviate distance, speed or time in a question
- Correct units at all times

Forces

Type of force
Explanation

Magnetic Felt when holding two magnets together. Either attract (pull) or repel (push)

Electrical Looked at further (electromagnetism)

Gravitational The force pulling everything towards the earth, and is what gives every object a weight

Impact A stationary object can start moving if a big enough object collides with it

Strain/tension or twisting The force in a stretched or twisted rubber band

Frictional Friction can't make an object move it can only stop motion or reduce the size of the force. Dynamic (always, and automatically varies)

To measure forces you use a Newton meter/Force meter/spring balance

Forces are used to push, pull, turn, squash, stretch and support objects

Friction

It occurs when 2 surfaces have contact with each other

Causes heat energy and wears out moving parts

Rough surfaces cause more friction than smooth surfaces

Friction is useful when: tyres + road, brakes, sole + road

Friction is not useful when: slide + person, swimming water + fingers, car engine + other parts

The brake blocks rub against the wheel to produce friction to slow down the bike. The speed of the bike is reduced from friction between the Tyre and the road

A lubricant, like oil, can reduce friction

An object experiences an opposing force called drag when travelling through liquids and gases

This is caused by friction between the liquid or gas and the surface of the object that is travelling through the liquid or gas

The faster the speed, the more drag

Air Resistance Reducing air resistance is called streamlining

Reasons for streamlining:

Higher top speed on a given engine size.

More fuel efficient/ag further on a given amount of fuel at a given speed

- If equal forces are applied to a stationary object, it won't move
- Any object not moving has balanced forces
- Objects reach terminal velocity when forces are balanced

Balanced Forces
Unbalanced Forces If one force is larger than the other, the object will move in the direction of the larger one

- If forces are acting in opposite directions, you can subtract the smaller force from the larger one to find the force

Springs Hooke's Law says that a spring will extend depending on the weight applied to it.

- The elastic limit is the point at which Hooke's Law no longer applies

• For 2 springs in series the extension is double that of a single spring

• For 2 springs in parallel the extension is half that of a single spring

Pressure Unit of pressure = 1 pascal / N/m² and N/m². 1 pascal = 1 N/m²

The pressure in liquids and gases increase as the depth increases

Pressure in liquids and gases acts in all directions

Hydraulic systems increase the pressure and force by using liquids

Air pressure at sea level is about 100,000 N/m². This is called atmospheric pressure

The air pressure of the earth gets less the higher you go

On a bike, a braking system uses the force applied to the lever to make a larger force which uses friction to slow down the bike. This is called a force multiplier

Liquids are very difficult to compress, and the pressure applied at one side of a liquid sealed in a cylinder is transferred to the other side

In a car braking system, the force from the brake is transferred along the cylinder to the pistons, and since the pistons have a large surface area, a large force is exerted on the braking disc

Hydraulic systems are also used as a force multiplier in powerful cutting tools and to lift heavy weights!

Hydraulic systems don't work as well if air gets into the system as gases are easily compressible and don't transmit the pressure

Using a longer lever means less force is needed to produce the same turning effect

Moment = Newton metre (Nm)

Force = Newton (N)

Distance = metre / centimetre (m/cm)

An anticlockwise turning = anticlockwise moment

A clockwise turning = clockwise moment

If balanced, the anticlockwise moment is equal to the clockwise moment

The idea of moments still applies if the pivot point is not in the middle, but on one side

When two turning forces are acting in the same direction, the overall moment is the sum of the two turning forces

Drag

Turning Forces

